



# 2024 **General Rules**

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**MUFFLERS ARE MANDATORY IN ALL CLASSES AT RIVERHEAD RACEWAY.**

**General Rules**

1. All drivers must have a full-face Snell 2015 rated or better helmet. In good condition. No M rated helmets.
2. Fire suit gloves and shoes SFI rated 3.2A-1 or better mandatory.
3. AMB 260x, MyLaps Flex or MyLaps X2 transponder mounted a minimum of 12" behind the rear axle on the passenger side.
4. The promoter or race director has the right to reject the entry of any car or driver.
5. Drinking of any alcoholic beverages on the racing premises, or prior to entering the pits is strictly forbidden until all racing events have been completed. Anyone caught doing so is subject to suspension.
6. No driver, owner or mechanic shall participate in fights in motor pits or race premises at any time. At all race meets the driver assumes full responsibility for actions of their pit crew in every aspect.
7. The track and/or division inspectors reserve the right to subject any car to an inspection.
8. Failure to submit to an inspection will result in an immediate disqualification and loss of money and all points for the night. The car will not be permitted to compete again until after an inspection has been conducted. It will be up to the official in charge to confiscate any unsafe or illegal equipment.
9. No driver may get out of their race car or cross the racetrack while the race is in progress unless there is an exceptional circumstance, such as fire.
10. All Crew members are prohibited from entering the racetrack.
11. Anyone caught tampering with someone else's car will be suspended indefinitely.
12. Anyone caught rough riding will be penalized at the discretion of the official in charge and/or subject to a fine.

**Licenses**

1. All drivers must have a NASCAR license. Anyone competing without a current license will be suspended for an indefinite period and is subject to a fine.
2. Riverhead Raceway and/or NASCAR reserve the right to approve or reject any or all license applications. A license can be used only by the member to whom it was issued and any other member who allows any other person to use or attempt to use their license will be subject to disciplinary action.



## **Fuel**

1. SUNOCO™ race fuel is mandatory. No blending or mixing.
2. No additives or alterations to fuel permitted.
3. Competitors must declare fuel used.

## **In-Vehicle Radio Communications**

1. The In-Vehicle radio must be analog only and must not be capable of transmitting or receiving in a digitized, encrypted or scrambled format as determined by NASCAR.
2. Keypad style and/or password protected radios will not be permitted.
3. Scanning and/or channel hopping transmissions to or from the in-vehicle radio will not be permitted.
4. All transmissions to and from the in-vehicle radio must be in the 450.000 - 470.000MHz range.
5. Only one NASCAR approved two-way radio, and one push to talk button will be permitted in the vehicle. The radio is not permitted to have the frequency of any other competitor installed in the radio at any time.
6. At all times during practice, qualifying and the race the spotter must be in radio communications with the driver, and must monitor the NASCAR frequency.
7. Spotters must be in the designated Spotter location (front stretch grandstands always left of the communication tower during competition.
8. Driver to Driver radio communications will not be permitted.
9. Divisions allowed to use two-way communication are as follows:
  - a. Modifieds, Late Model, Super Pro Truck, Riverhead Crate Modified and Figure8.
10. The following divisions **MUST** always monitor the NASCAR frequency but, two-way communication in any form is prohibited. Only a receiver with the NASCAR frequency locked will be permitted.
  - a. Blunderbust
  - b. INEX Legends, Bandoleros
  - c. Street Stock, Mini Stock.

## **Fluids**

1. All Divisions must have containers and drain pans to contain all fluids in the vehicle.
2. No antifreeze permitted at any time.



## **Drivers**

1. Changing drivers without notifying the official handicapper ½ hour before ANY race event, will result in an immediate penalty of 2 weeks suspension for both the car and the (2) drivers involved. In addition to this, the points for that night of racing will be stripped.
2. Drivers will have (1) one hour before the 1st practice event, on race day to notify the handicapper official of the car and driver registered for race day. Any changes of sort made after that time will result in that car/driver starting in the rear of the qualifying order.